CHRISTIAN KLEIN

2023 MOTION GRAPHICS REEL BREAKDOWN

Project: The Boys, Season 3 (TV Show)
Role: Followed timing of editorial offline to create a graphics sequence that emulated the feel of prime time cable news.
Software: Adobe After Effects, Element 3D

Project: The Boys, Season 3 (TV Show)
Role: Followed creative brief to create a graphics sequence that emulated the feel of sensational news or internet content such as TMZ. One of three creatively different options delivered to client.
Software: Adobe After Effects

Project: Sugar Music (Logo Lockup)
Role: Created five different options for how to bring a client's still logo asset to life with animation. Two are shown in this reel.
Software: Adobe After Effects

Project: Repair Smith (Logo Lockup)
Role: Brought a client's still logo asset to life with animation. Followed the color palette of their brand guidelines.
Software: Adobe After Effects

Project: Adopted (Unaired ABC Pilot)
Role: Followed reference provided by client to create a graphic showing the spread of stores opening throughout Texas.
Software: Adobe After Effects

Project: Big Rad Wolf (Quibi Documentary)
Role: Created dozens of stylistically consistent infographics to display images and data about American Apparel.
Software: Adobe After Effects

Project: Miracle Workers, Season 4 (TV Show)
Role: Followed creative direction from client to create an explosive title card.
Software: Blender, Adobe After Effects, Element 3D

Project: Flying High (Short Film)
Role: Created an animated title card and end credits sequence.
Software: Autodesk Maya, Adobe After Effects

Project: Cowboy Bebop (TV Show)
Role: Worked in tandem with junior artists to create several rounds of lookdev for episodic title cards. Once a look was decided on, I used it to create ten unique cards.
Software: Adobe After Effects

Project: Surfaces - Learn to Fly (Animated Lyric Video)
Role: Created all aspects of the animated video. Shown in this reel is the 3D intro, inspired by the look of the album artwork. Some stock assets were used.
Software: Adobe After Effects, Element 3D

Project: Surfaces - Take it Easy (Animated Lyric Video)
Role: Created all aspects of the animated video. Shown in this reel is the 3D intro, inspired by the look of the album artwork. Some stock assets were used.
Software: Adobe After Effects, Element 3D

Project: Surfaces - Sunday Best (Animated Lyric Video)
Role: Created all aspects of the animated video. Shown in this reel is the 3D intro, inspired by the look of the album artwork. Some stock assets were used.
Software: Adobe After Effects, Element 3D

Project: BJ's Brewhouse (Sizzle Reel)
Role: Created a 3D template to showcase Instagram posts.
Software: Adobe After Effects

Project: Darnell Williams - F*ck Hollywood (Music Video)
Role: Created floating representations of the Tinder dating app UI.
Software: Adobe After Effects

Project: Sweet Nothings (Short Film)
Role: Created the UI of a futuristic fictional dating app.
Software: Adobe After Effects

Project: Dolly Parton - All I Want for Christmas is You (Music Video)
Role: Animated a character that was designed and rigged by another artist. Also assembled scenes and created camera moves using assets designed by another artist.
Software: Adobe After Effects, DUIK

Project: Dolly Parton - Christmas Where We Are (Music Video)
Role: Rigged and animated a character that was designed by another artist.
Software: Adobe After Effects, DUIK

Project: Cowboy Bebop (TV Show)
Role: Developed a modern, live-action rendition of the criminal bounty sheet UI from the original anime. Delivered multiple variations of this asset to different vendors for compositing.
Software: Adobe After Effects

Project: Cowboy Bebop (TV Show)
Role: Developed a modern, live-action rendition of the spaceship targeting UI from the original anime. Delivered multiple variations of this asset to different vendors for compositing.
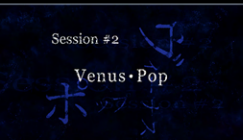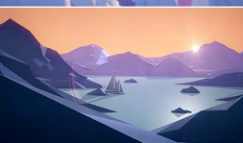**Software:** Adobe After Effects

Project: Cowboy Bebop (TV Show)
Role: Developed a modern, live-action rendition of the ISSP Database UI from the original anime. Delivered multiple variations of this asset to different vendors for compositing.
Software: Adobe After Effects

Project: Iron Cat (Personal Exercise)
Role: Practiced making an Iron Man-style HUD shot on stock footage of a cat.
Software: Adobe After Effects

Project: FanDuel - Million Dollar Picks (Web Promo)
Role: Created a 3D "sports den" room to serve as the setting for various graphics. Some stock assets were used.
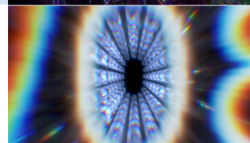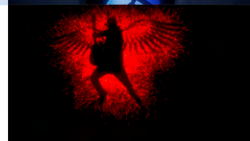**Software:** Adobe After Effects, Element 3D

Project: JJ Lin - Wonderland (Animated Lyric Video)
Role: Using a stock asset of a city, designed camera moves and lyric animations for the entire video.
Software: Adobe After Effects, Element 3D

Project: QAnon - The Search for Q (Documentary)
Role: Created a graphic to represent the idea of getting sucked into the website 8Kun.
Software: Adobe After Effects, Element 3D

Project: QAnon - The Search for Q (Documentary)
Role: Created a title sequence that symbolized the idea of influential people harnessing the power of religious fervor for their own benefit.
Software: Adobe After Effects, Element 3D

Project: QAnon - The Search for Q (Documentary)
Role: Added animated wings and a particle explosion to a green screen plate of a man jumping.
Software: Adobe After Effects, Trapcode Particular